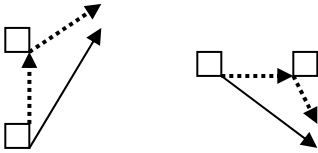
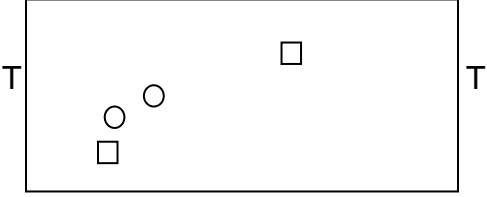

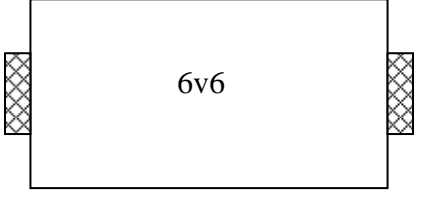


<p>WARM UP: Rehearse Combinations</p> 	<p>ORGANIZATION</p> <ul style="list-style-type: none"> • Ball between two players moving • Demonstrate and then execute a wall pass • Ball between two players execute an overlap • Ball between three players execute a third man combination • Finish warm-up with Wall Pass Elimination: 2 Teams-If wall passed around = out (penalty like juggling, touches, taps, etc...) 	<p>KEY COACHING POINTS</p> <ul style="list-style-type: none"> • Create 1-2 combination • Use of outside of foot for first pass • Accelerate through to receive return pass • Return pass played into path of player but not too deep • Dribble at angle for overlap, communication • Support angles, quality of pass, timing of 3rd runner
<p>2v2 to End Line Targets</p> 	<ul style="list-style-type: none"> • Play 2v2 in 18-x-25 yard area – spare players on outside of grid act as Targets players • Team in possession scores when they make a 1-2 pass, overlap, or 3rd person combination • When defender wins ball, same as above • Make it take it • Points going from one target to opposite 	<ul style="list-style-type: none"> • 1st attacker “hunts” opponent on dribble to create opportunity for wall pass • Support player must achieve correct supporting position – angle and distance • Decisions of 1st attacker dependent upon actions of 1st defender • Look for 3rd person combination • Dribble at defender @angle to create overlap
<p>6v4 to One Large Goal</p> 	<ul style="list-style-type: none"> • 6v4 to goal • Team of six attacks large goal using combinations whenever appropriate • Play 4 midfield players and 2 forwards • Defending team plays back four • After defending team wins ball they can score by passing to the coach or dribbling across end line or to 2 small outer goals 	<ul style="list-style-type: none"> • Correct angle and distance of support players to created 1-2 action • Quick transition • Ability of players to create 1-2, 3rd person combinations going forward • Look to play players out with longer pass • Attack defender, set-up wall pass • Look to attack and create space for overlap
<p>GAME – TWO GOALS</p> 	<ul style="list-style-type: none"> • Play 6v6 + GK's • Give points for scoring off combinations • Play 1 point to target between goals and 3 points for successful combination • Same but to goal • Just play 	<ul style="list-style-type: none"> • Correct team shape • Look for opportunities to created numbers up situations that allow 1-2-3rd person combinations • Assess safety and risk in attempting combination play based on field position • Penetrate when possible using 1-2-3rd person combinations